Graph Theory Modeling Applications And Algorithms

The intuitive diagrammatic nature of graphs makes them useful in modelling systems in engineering problems. This text gives an account of material related to such applications, including minimal cost flows and rectangular dissection and layouts. A major th

Cities have always played a prominent role in the prosperity of civilization. Indeed, every great civilization we can think of is associated with the prominence of one or more thriving cities. And so understanding cities -- their inhabitants, their institutions, their infrastructure -- what they are and how they work independently and together -- is of fundamental importance to our collective growth as a human civilization. Furthermore, the 21st century "smart" city, as a result global climate change and large-scale urbanization, will emerge as a societal grand challenge. This book focuses on the role of interdependent infrastructure systems in such smart cities especially as it relates to timely and poignant questions about resilience and sustainability. In particular, the goal of this book is to present, in one volume, a consistent Hetero-Functional Graph Theoretic (HFGT) treatment of interdependent smart city infrastructures as an overarching application domain of engineering systems. This work may be contrasted to the growing literature on multi-layer networks, which despite significant theoretical advances in recent years, has modeling limitations that prevent their real-world application to interdependent smart city infrastructures of arbitrary topology. In contrast, this book demonstrates that HFGT can be applied extensibly to an arbitrary number of arbitrarily connected topologies of interdependent smart city infrastructures. It also integrates, for the first time, all six matrices of HFGT in a single system adjacency matrix. The book makes every effort to be accessible to a broad audience of infrastructure system practitioners and researchers (e.g. electric power system planners, transportation engineers, and hydrologists, etc.). Consequently, the book has extensively visualized the graph theoretic concepts for greater intuition and clarity. Nevertheless, the book does require a common methodological base of its readers and directs itself to the Model-Based Systems Engineering (MBSE) community and the Network Science Community (NSC). To the MBSE community, we hope that HFGT will be accepted as a quantification of many of the structural concepts found in model-based systems engineering languages like SysML. To the NSC, we hope to present a new view as how to construct graphs with fundamentally different meaning and insight. Finally, it is our hope that HFGT serves to overcome many of the theoretical and modeling limitations that have hindered our ability to systematically understand the structure and function of smart cities.

The book has many important features which make it suitable for both undergraduate and postgraduate students in various branches of engineering and general and applied sciences. The important topics interrelating Mathematics &

Computer Science are also covered briefly. The book is useful to readers with a wide range of backgrounds including Mathematics, Computer Science/Computer Applications and Operational Research. While dealing with theorems and algorithms, emphasis is laid on constructions which consist of formal proofs, examples with applications. Uptill, there is scarcity of books in the open literature which cover all the things including most importantly various algorithms and applications with examples.

This volume introduces the basic concepts of Exponential Random Graph Modeling (ERGM), gives examples of why it is used, and shows the reader how to conduct basic ERGM analyses in their own research. ERGM is a statistical approach to modeling social network structure that goes beyond the descriptive methods conventionally used in social network analysis. Although it was developed to handle the inherent non-independence of network data, the results of ERGM are interpreted in similar ways to logistic regression, making this a very useful method for examining social systems. Recent advances in statistical software have helped make ERGM accessible to social scientists, but a concise guide to using ERGM has been lacking. An Introduction to Exponential Random Graph Modeling, by Jenine K. Harris, fills that gap, by using examples from public health, and walking the reader through the process of ERGM model-building using R statistical software and the statnet package.

This book provides an account of the theoretical and methodological underpinnings of exponential random graph models (ERGMs).

These notes were first used in an introductory course team taught by the authors at Appalachian State University to advanced undergraduates and beginning graduates. The text was written with four pedagogical goals in mind: offer a variety of topics in one course, get to the main themes and tools as efficiently as possible, show the relationships between the different topics, and include recent results to convince students that mathematics is a living discipline.

Fundamentals of Brain Network Analysis is a comprehensive and accessible introduction to methods for unraveling the extraordinary complexity of neuronal connectivity. From the perspective of graph theory and network science, this book introduces, motivates and explains techniques for modeling brain networks as graphs of nodes connected by edges, and covers a diverse array of measures for quantifying their topological and spatial organization. It builds intuition for key concepts and methods by illustrating how they can be practically applied in diverse areas of neuroscience, ranging from the analysis of synaptic networks in the nematode worm to the characterization of large-scale human brain networks constructed with magnetic resonance imaging. This text is ideally suited to neuroscientists wanting to develop expertise in the rapidly developing field of neural connectomics, and to physical and computational scientists wanting to understand how these quantitative methods can be used to understand brain organization. Extensively illustrated throughout by

graphical representations of key mathematical concepts and their practical applications to analyses of nervous systems Comprehensively covers graph theoretical analyses of structural and functional brain networks, from microscopic to macroscopic scales, using examples based on a wide variety of experimental methods in neuroscience Designed to inform and empower scientists at all levels of experience, and from any specialist background, wanting to use modern methods of network science to understand the organization of the brain

The book is based on the syllabus of Computer Science and Engineering Programme under APJ Abdul Kalam Technological University, Kerala.

Finally there is a book that presents real applications of graph theory in a unified format. This book is the only source for an extended, concentrated focus on the theory and techniques common to various types of intersection graphs. It is a concise treatment of the aspects of intersection graphs that interconnect many standard concepts and form the foundation of a surprising array of applications to biology, computing, psychology, matrices, and statistics.

A logical problem-based introduction to the use of GeoGebra for mathematical modeling and problem solving within various areas of mathematics A well-organized guide to mathematical modeling techniques for evaluating and solving problems in the diverse field of mathematics, Mathematical Modeling: Applications with GeoGebra presents a unique approach to software applications in GeoGebra and WolframAlpha. The software is well suited for modeling problems in numerous areas of mathematics including algebra, symbolic algebra, dynamic geometry, three-dimensional geometry, and statistics. Featuring detailed information on how GeoGebra can be used as a guide to mathematical modeling, the book provides comprehensive modeling examples that correspond to different levels of mathematical experience, from simple linear relations to differential equations. Each chapter builds on the previous chapter with practical examples in order to illustrate the mathematical modeling skills necessary for problem solving. Addressing methods for evaluating models including relative error, correlation, square sum of errors, regression, and confidence interval, Mathematical Modeling: Applications with GeoGebra also includes: Over 400 diagrams and 300 GeoGebra examples with practical approaches to mathematical modeling that help the reader develop a full understanding of the content Numerous real-world exercises with solutions to help readers learn mathematical modeling techniques A companion website with GeoGebra constructions and screencasts Mathematical Modeling: Applications with GeoGebrais ideal for upper-undergraduate and graduate-level courses in mathematical modeling, applied mathematics, modeling and simulation, operations research, and optimization. The book is also an excellent reference for undergraduate and high school instructors in mathematics.

This book is prepared as a combination of the manuscripts submitted by respected mathematicians and scientists around

the world. As an editor, I truly enjoyed reading each manuscript. Not only will the methods and explanations help you to understand more about graph theory, but I also hope you will find it joyful to discover ways that you can apply graph theory in your scientific field. I believe the book can be read from the beginning to the end at once. However, the book can also be used as a reference guide in order to turn back to it when it is needed. I have to mention that this book assumes the reader to have a basic knowledge about graph theory. The very basics of the theory and terms are not explained at the beginner level. I hope this book will support many applied and research scientists from different scientific fields.

This text offers an introduction to the theory of graphs and its application in engineering and science. The first part covers the main graph theoretic topics: connectivity, trees, traversability, planarity, coloring, covering, matching, digraphs, networks, matrices of a graph, graph theoretic algorithms, and matroids. In the second part, these concepts are applied to problems in engineering, operations reserach, and science as well as to an interesting set of miscellaneous problems, thus iluustrating their broad applicability. Some effort has been made to present applications that use not merely the notation and terminology of graph theory, but its actual mathematical results. Some of the applications, such as in molecular evolution, facilities layout, and graffic network design, have never appeared before in book form. Written at an advanced undergraduate to beginning graduate level, the book is suitable for students of mathematics, engineering, operations resrach, computer science, and physical sciences as well as for researchers and practitioners with an interest in graph theoretic modelling.

Graph Theory: An Introduction to Proofs, Algorithms, and Applications Graph theory is the study of interactions, conflicts, and connections. The relationship between collections of discrete objects can inform us about the overall network in which they reside, and graph theory can provide an avenue for analysis. This text, for the first undergraduate course, will explore major topics in graph theory from both a theoretical and applied viewpoint. Topics will progress from understanding basic terminology, to addressing computational questions, and finally ending with broad theoretical results. Examples and exercises will guide the reader through this progression, with particular care in strengthening proof techniques and written mathematical explanations. Current applications and exploratory exercises are provided to further the reader's mathematical reasoning and understanding of the relevance of graph theory to the modern world. Features The first chapter introduces graph terminology, mathematical modeling using graphs, and a review of proof techniques featured throughout the book The second chapter investigates three major route problems: eulerian circuits, hamiltonian cycles, and shortest paths. The third chapter focuses entirely on trees – terminology, applications, and theory. Four additional chapters focus around a major graph concept: connectivity, matching, coloring, and planarity. Each chapter

brings in a modern application or approach. Hints and Solutions to selected exercises provided at the back of the book. Author Karin R. Saoub is an Associate Professor of Mathematics at Roanoke College in Salem, Virginia. She earned her PhD in mathematics from Arizona State University and BA from Wellesley College. Her research focuses on graph coloring and on-line algorithms applied to tolerance graphs. She is also the author of A Tour Through Graph Theory, published by CRC Press.

Written by two prominent figures in the field, this comprehensive text provides a remarkably student-friendly approach. Its sound yet accessible treatment emphasizes the history of graph theory and offers unique examples and lucid proofs. 2004 edition.

Once considered an "unimportant" branch of topology, graph theory has come into its own through many important contributions to a wide range of fields - and is now one of the fastest-growing areas in discrete mathematics and computer science. This practical, intuitive book introduces basic concepts, definitions, theorems, and examples from graph theory. KEY TOPICS: Presents a collection of interesting results from mathematics that involve key concepts and proof techniques. Covers design and analysis of computer algorithms for solving problems in graph theory. Discusses applications of graph theory to the sciences. Includes a collection of graph algorithms, written in Java, that are ready for compiling and running. MARKET: For anyone interested in learning graph theory, discrete structures, or algorithmic design for graph problems.

The Workshop for Women in Graph Theory and Applications was held at the Institute for Mathematics and Its Applications (University of Minnesota, Minneapolis) on August 19-23, 2019. During this five-day workshop, 42 participants performed collaborative research, in six teams, each focused on open problems in different areas of graph theory and its applications. The research work of each team was led by two experts in the corresponding area, who prior to the workshop, carefully selected relevant and meaningful open problems that would yield high-quality research and results of strong impact. As a result, all six teams have made significant contributions to several open problems in their respective areas. The workshop led to the creation of the Women in Graph Theory and Applications Research Network, which provided the framework to continue collaborating and to produce this volume. This book contains six chapters, each of them on one of the different areas of research at the Workshop for Women in Graph Theory and Applications, and written by participants of each team.

The current exponential growth in graph data has forced a shift to parallel computing for executing graph algorithms. Implementing parallel graph algorithms and achieving good parallel performance have proven difficult. This book addresses these challenges by exploiting the well-known duality between a canonical representation of graphs as abstract collections of vertices and edges and a

sparse adjacency matrix representation. This linear algebraic approach is widely accessible to scientists and engineers who may not be formally trained in computer science. The authors show how to leverage existing parallel matrix computation techniques and the large amount of software infrastructure that exists for these computations to implement efficient and scalable parallel graph algorithms. The benefits of this approach are reduced algorithmic complexity, ease of implementation, and improved performance.

This book presents interdisciplinary, cutting-edge and creative applications of graph theory and modeling in science, technology, architecture and art. Topics are divided into three parts: the first one examines mechanical problems related to gears, planetary gears and engineering installations; the second one explores graph-based methods applied to medical analyses as well as biological and chemical modeling; and the third part includes various topics e.g. drama analysis, aiding of design activities and network visualisation. The authors represent several countries in Europe and America, and their contributions show how different, useful and fruitful the utilization of graphs in modelling of engineering systems can be. The book has been designed to serve readers interested in the subject of graph modelling and those with expertise in related areas, as well as members of the worldwide community of graph modelers.

An Introduction to Bond Graph Modeling with Applications presents a collection of exercises on dynamical systems, modeling and control for university students in the areas of engineering, physics and applied mathematics. We can find several books on bond graphs, but most merely a small set of exercises and, in a few cases, some commands for computer packages like MATLAB or Mathematica. It is difficult to find books with a broad set of solved exercises and proposed exercises with solutions, guiding researchers starting their work with bond graphs, or students who are just beginning their study of the topic. This book aims to fill that gap, and provide a comprehensive, reader-friendly introduction to the Bond Graph modeling tool. Features Gives in-depth theoretical background coupled with practical, hands-on instructions. Provides a clear pedagogical framework, with numerous exercises and problems. Suitable for students and researchers who work with bond graphs: principally such as applied mathematicians, physicist and engineers.

Revised throughout Includes new chapters on the network simplex algorithm and a section on the five color theorem Recent developments are discussed

This book presents versatile, modern and creative applications of graph theory in mechanical engineering, robotics and computer networks. Topics related to mechanical engineering include e.g. machine and mechanism science, mechatronics, robotics, gearing and transmissions, design theory and production processes. The graphs treated are simple graphs, weighted and mixed graphs, bond graphs, Petri nets, logical trees etc. The authors represent several countries in Europe and America, and their contributions show how different, elegant, useful and fruitful the utilization of graphs in modelling of engineering systems can be.

This undergraduate textbook provides an introduction to graph theory, which has numerous applications in modeling problems in science and technology, and has become a vital component to computer science, computer science and engineering, and

mathematics curricula of universities all over the world. The author follows a methodical and easy to understand approach. Beginning with the historical background, motivation and applications of graph theory, the author first explains basic graph theoretic terminologies. From this firm foundation, the author goes on to present paths, cycles, connectivity, trees, matchings, coverings, planar graphs, graph coloring and digraphs as well as some special classes of graphs together with some research topics for advanced study. Filled with exercises and illustrations, Basic Graph Theory is a valuable resource for any undergraduate student to understand and gain confidence in graph theory and its applications to scientific research, algorithms and problem solving.

Graph Theory is a branch of discrete mathematics. It has many applications to many different areas of Science and Engineering. This book provides the most up-to-date research findings and applications in Graph Theory. This book focuses on the latest research in Graph Theory. It provides recent findings that are occurring in the field, offers insights on an international and transnational levels, identifies the gaps in the results, and includes forthcoming international studies and research, along with its applications in Networking, Computer Science, Chemistry, and Biological Sciences, etc. The book is written with researchers and post graduate students in mind.

This monograph treats the application of numerous graph-theoretic algorithms to a comprehensive analysis of dynamic enterprise networks. Network dynamics analysis yields valuable information about network performance, efficiency, fault prediction, cost optimization, indicators and warnings. Based on many years of applied research on generic network dynamics, this work covers a number of elegant applications (including many new and experimental results) of traditional graph theory algorithms and techniques to computationally tractable network dynamics analysis to motivate network analysts, practitioners and researchers alike.

This introductory book treats algorithmic graph theory specifically for programmers. It explores some key ideas and basic algorithms in this large and rapidly growing field, and contains high-level and language-independent descriptions of methods and algorithms on trees, the most important type of graphs in programming and informatics. Readers are assumed to be familiar with the basics of graph theory, and programming. Audience: This volume will be of interest to researchers and specialists in programming, software engineering, data structure and information retrieval, and to mathematicians whose work involves algorithms, combinatorics, graph theory, operations research, and discrete optimization. The book can also be recommended as a text for graduate courses in computer science, electronics, telecommunications, and control engineering.

While typically many approaches have been mainly mathematics focused, graph theory has become a tool used by scientists, researchers, and engineers in using modeling techniques to solve real-world problems. Graph Theory for Operations Research and Management: Applications in Industrial Engineering presents traditional and contemporary

applications of graph theory in the areas of industrial engineering, management science, and applied operations research. This comprehensive collection of research introduces the useful basic concepts of graph theory in real world applications.

The author presents current work in bond graph methodology by providing a compilation of contributions from experts across the world that covers theoretical topics, applications in various areas as well as software for bond graph modeling. It addresses readers in academia and in industry concerned with the analysis of multidisciplinary engineering systems or control system design who are interested to see how latest developments in bond graph methodology with regard to theory and applications can serve their needs in their engineering fields. This presentation of advanced work in bond graph modeling presents the leading edge of research in this field. It is hoped that it stimulates new ideas with regard to further progress in theory and in applications.

Derived from engineering literature that uses similar techniques to map electronic circuits and physical systems, graph algebra utilizes a systems approach to modelling that offers social scientists a variety of tools that are both sophisticated and easily applied.

Professionelle elektronische Ausgabe erhältlich direkt bei http://diestel-graph-theory.com/german/Profi.html Detailliert und klar, sowie stets mit Blick auf das Wesentliche, führt dieses Buch in die Graphentheorie ein. Zu jedem Themenkomplex stellt es sorgfältig die Grundlagen dar und beweist dann ein oder zwei tiefere typische Sätze, oftmals ergänzt durch eine informelle Diskussion ihrer tragenden Ideen. Es vermittelt so exemplarisch die wichtigsten Methoden der heutigen Graphentheorie, einschließlich moderner Techniken wie Regularitätslemma, Zufallsgraphen, Baumzerlegungen und Minoren. Aus den Besprechungen: "Eine hervorragende und mit größter Sorgfalt geschriebene Einführung in die moderne Graphentheorie, die sich in den Kanon der prägenden Lehrbücher einreihen wird. Vorbehaltlos zu empfehlen." DMV-Jahresbericht "Ein Höhepunkt ist das Kapitel zur Minorentheorie von Robertson und Seymour: mit Abstand die beste in der Literatur zu findende Darstellung." Mathematika „Das Buch wurde enthusiastisch aufgenommen – und hat es allemal verdient. Eine meisterhaft klare Darlegung der modernen Graphentheorie." ICA Bulletin "Fantastisch gelungen ... ein verdammt gutes Buch." MAA Reviews "Tief, klar, wunderbar. Ein anspruchsvolles Buch aus dem Herzen der Graphentheorie, voll von Tiefe und Integrität." SIAM Review

Discover how graph databases can help you manage and query highly connected data. With this practical book, you'll learn how to design and implement a graph database that brings the power of graphs to bear on a broad range of problem domains. Whether you want to speed up your response to user queries or build a database that can adapt as your business evolves, this book shows you how to apply the schema-free graph model to real-world problems. Learn

how different organizations are using graph databases to outperform their competitors. With this book's data modeling, query, and code examples, you'll quickly be able to implement your own solution. Model data with the Cypher query language and property graph model Learn best practices and common pitfalls when modeling with graphs Plan and implement a graph database solution in test-driven fashion Explore real-world examples to learn how and why organizations use a graph database Understand common patterns and components of graph database architecture Use analytical techniques and algorithms to mine graph database information

Designed for classroom use, this book contains short, self-contained mathematical models of problems in the physical, mathematical, and biological sciences first published in the Classroom Notes section of the SIAM Review from 1975-1985. The problems provide an ideal way to make complex subject matter more accessible to the student through the use of concrete applications. Each section has extensive supplementary references provided by the editor from his years of experience with mathematical modelling.

This book provides an introduction to hypergraphs, its aim being to overcome the lack of recent manuscripts on this theory. In the literature hypergraphs have many other names such as set systems and families of sets. This work presents the theory of hypergraphs in its most original aspects, while also introducing and assessing the latest concepts on hypergraphs. The variety of topics, their originality and novelty are intended to help readers better understand the hypergraphs in all their diversity in order to perceive their value and power as mathematical tools. This book will be a great asset to upper-level undergraduate and graduate students in computer science and mathematics. It has been the subject of an annual Master's course for many years, making it also ideally suited to Master's students in computer science, mathematics, bioinformatics, engineering, chemistry, and many other fields. It will also benefit scientists, engineers and anyone else who wants to understand hypergraphs theory.

Already an international bestseller, with the release of this greatly enhanced second edition, Graph Theory and Its Applications is now an even better choice as a textbook for a variety of courses -- a textbook that will continue to serve your students as a reference for years to come. The superior explanations, broad coverage, and abundance of illustrations and exercises that positioned this as the premier graph theory text remain, but are now augmented by a broad range of improvements. Nearly 200 pages have been added for this edition, including nine new sections and hundreds of new exercises, mostly non-routine. What else is new? New chapters on measurement and analytic graph theory Supplementary exercises in each chapter - ideal for reinforcing, reviewing, and testing. Solutions and hints, often illustrated with figures, to selected exercises - nearly 50 pages worth Reorganization and extensive revisions in more than half of the existing chapters for smoother flow of the exposition Foreshadowing - the first three chapters now preview a number of concepts, mostly via the exercises, to pique the interest of

reader Gross and Yellen take a comprehensive approach to graph theory that integrates careful exposition of classical developments with emerging methods, models, and practical needs. Their unparalleled treatment provides a text ideal for a two-semester course and a variety of one-semester classes, from an introductory one-semester course to courses slanted toward classical graph theory, operations research, data structures and algorithms, or algebra and topology.

For junior- to senior-level courses in Graph Theory taken by majors in Mathematics, Computer Science, or Engineering or for beginning-level graduate courses. Once considered an "unimportant" branch of topology, graph theory has come into its own through many important contributions to a wide range of fields and is now one of the fastest-growing areas in discrete mathematics and computer science. This new text introduces basic concepts, definitions, theorems, and examples from graph theory. The authors present a collection of interesting results from mathematics that involve key concepts and proof techniques; cover design and analysis of computer algorithms for solving problems in graph theory; and discuss applications of graph theory to the sciences. It is mathematically rigorous, but also practical, intuitive, and algorithmic.

This book was first published in 2003. Combinatorica, an extension to the popular computer algebra system Mathematica®, is the most comprehensive software available for teaching and research applications of discrete mathematics, particularly combinatorics and graph theory. This book is the definitive reference/user's guide to Combinatorica, with examples of all 450 Combinatorica functions in action, along with the associated mathematical and algorithmic theory. The authors cover classical and advanced topics on the most important combinatorial objects: permutations, subsets, partitions, and Young tableaux, as well as all important areas of graph theory: graph construction operations, invariants, embeddings, and algorithmic graph theory. In addition to being a research tool, Combinatorica makes discrete mathematics accessible in new and exciting ways to a wide variety of people, by encouraging computational experimentation and visualization. The book contains no formal proofs, but enough discussion to understand and appreciate all the algorithms and theorems it contains.

Graph Theory and Its Applications, Third Edition is the latest edition of the international, bestselling textbook for undergraduate courses in graph theory, yet it is expansive enough to be used for graduate courses as well. The textbook takes a comprehensive, accessible approach to graph theory, integrating careful exposition of classical developments with emerging methods, models, and practical needs. The authors' unparalleled treatment is an ideal text for a two-semester course and a variety of one-semester classes, from an introductory one-semester course to courses slanted toward classical graph theory, operations research, data structures and algorithms, or algebra and topology. Features of the Third Edition Expanded coverage on several topics (e.g., applications of graph coloring and tree-decompositions) Provides better coverage of algorithms and algebraic and topological graph theory than any other text Incorporates several levels of carefully designed exercises that promote student retention and develop and sharpen problem-solving skills Includes supplementary exercises to develop problem-solving skills, solutions and hints, and a detailed appendix, which reviews the textbook's topics About the Authors Jonathan L. Gross is a professor of computer science at Columbia University. His research interests include topology and graph theory. Jay Yellen is a professor of

mathematics at Rollins College. His current areas of research include graph theory, combinatorics, and algorithms. Mark Anderson is also a mathematics professor at Rollins College. His research interest in graph theory centers on the topological or algebraic side.

An introductory text in graph theory, this treatment covers primary techniques and includes both algorithmic and theoretical problems. Algorithms are presented with a minimum of advanced data structures and programming details. 1988 edition.

This book aims to explain the basics of graph theory that are needed at an introductory level for students in computer or information sciences. To motivate students and to show that even these basic notions can be extremely useful, the book also aims to provide an introduction to the modern field of network science. Mathematics is often unnecessarily difficult for students, at times even intimidating. For this reason, explicit attention is paid in the first chapters to mathematical notations and proof techniques, emphasizing that the notations form the biggest obstacle, not the mathematical concepts themselves. This approach allows to gradually prepare students for using tools that are necessary to put graph theory to work: complex networks. In the second part of the book the student learns about random networks, small worlds, the structure of the Internet and the Web, peer-to-peer systems, and social networks. Again, everything is discussed at an elementary level, but such that in the end students indeed have the feeling that they: 1.Have learned how to read and understand the basic mathematics related to graph theory. 2.Understand how basic graph theory can be applied to optimization problems such as routing in communication networks. 3.Know a bit more about this sometimes mystical field of small worlds and random networks. There is an accompanying web site www.distributed-systems.net/gtcn from where supplementary material can be obtained, including exercises, Mathematica notebooks, data for analyzing graphs, and generators for various complex networks.

Graph-structured data is ubiquitous throughout the natural and social sciences, from telecommunication networks to quantum chemistry. Building relational inductive biases into deep learning architectures is crucial for creating systems that can learn, reason, and generalize from this kind of data. Recent years have seen a surge in research on graph representation learning, including techniques for deep graph embeddings, generalizations of convolutional neural networks to graph-structured data, and neural message-passing approaches inspired by belief propagation. These advances in graph representation learning have led to new state-of-the-art results in numerous domains, including chemical synthesis, 3D vision, recommender systems, question answering, and social network analysis. This book provides a synthesis and overview of graph representation learning. It begins with a discussion of the goals of graph representation learning as well as key methodological foundations in graph theory and network analysis. Following this, the book introduces and reviews methods for learning node embeddings, including random-walk-based methods and applications to knowledge graphs. It then provides a technical synthesis and introduction to the highly successful graph neural network (GNN) formalism, which has become a dominant and fast-growing paradigm for deep learning with graph data. The book concludes with a synthesis of recent advancements in deep generative models for graphs—a nascent but quickly growing subset of graph representation learning.